WCL Comp-Dev Technical Analysis Tool - Action Model in Standing

	1102 0011.6 201 1001	Thousand in Standard	
. Context			
Match Context:			
Video:	Style:	Tournament Level:	
Scoring Wrestler:	Round:	Timeframe:	
Scoring context:		Score before the sequence: Red Blue	
Other relevant information	on:		
2. Standing Technique	a Breakdown		
Move's Name:	e Dieakuowii	Role:	
Points Scored:			
	Opportunity emerged as:	Set up interaction Spontaneous Opponent's Mistake	
•	onents (describe accordingly)		
BODY upset:	onents (describe accordingly)		
HANDS upset:			
2.1.2 Keys for Set up			
	ment Wrestler)	Comments - Rationale	
Level in Stance			
Foot alignment (relative	e to the opponent)		•
	о со што оргроносто,		
			<u> </u>
Contact			
Tactical Interaction			-

SUMMARY OF KEY POINTS

3. Standing Technique Review

2.2 Control Link Phase	What are the identified issues (see above)?		
Element (Scoring Wrestler)	Comments		
Control Link Move			
Execution Hold			
SUMMARY OF KEY POINTS			
2.3 Scoring Phase			
Element (Scoring Wrestler)	Comments		
Scoring Move (Transition)			
Ground Control			

SUMMARY OF KEY POINTS